

SHADOWMARK TALON

6 Stratagems · 4 Enhancements



2 DP · DISRUPTION

ENHANCEMENTS (4)

Blackwing Shroud

25 pts

Adeptus Astartes Infantry model only. This unit has Infiltrators.

Coronal Susurrant

30 pts

Phobos model only. Each enemy unit (excluding Monster/Vehicle units) engaged with this unit cannot be targeted by controlling player stratagems.

Umbral Raptor

15 pts

Adeptus Astartes infantry model only. This model has:

- Fights First.
- Lone Operative.

Hunter's Instincts

25 pts

Adeptus Astartes model only. In your first Movement phase, this unit can make an ingress move.

DETACHMENT RULE

Friendly Adeptus Astartes units have Stealth.

Friendly Phobos/Scout Squad units have -3" detection range.

Friendly Aethon Shaan units have the following ability:

Unparalleled Tactician: (Once per battle round, per army) When you use the Into Darkness stratagem, that use is -1CP..

STRATAGEMS (6/6)

1 CP SHADOWMARK TALON STRATAGEM **COMMAND**

FEINT AND THRUST

When: Your Command phase.

Target: One friendly Adeptus Astartes Infantry unit.

Effect: The tactical doctrine is active for your unit in addition to any other combat doctrine, until the start of your next Command phase.

1 CP SHADOWMARK TALON STRATAGEM **MOVEMENT**

RAPTORIAL VIGILANCE

When: Your opponent's Movement phase, when an enemy unit ends a move within 8" of a friendly unengaged Adeptus Astartes Infantry unit.

Target: That ADEPTUS ASTARTES INFANTRY unit.

Effect: Your unit can make a normal move of: Up to D6". Or: If your unit is a Phobos/Scout Squad unit, up to 6".

1 CP SHADOWMARK TALON STRATAGEM **SHOOTING**

MURDEROUS FUSILLADE

When: Your Shooting phase, when a friendly Adeptus Astartes Infantry unit that made an ingress move this turn is selected to shoot.

Target: That ADEPTUS ASTARTES INFANTRY unit.

Effect: Your unit's ranged attacks have: +1 BS. +1 AP.

1 CP SHADOWMARK TALON STRATAGEM **SHOOTING**

SUPPRESSED WEAPONS

When: Your Shooting phase, when a friendly Adeptus Astartes Infantry unit has shot.

Target: That ADEPTUS ASTARTES INFANTRY unit.

Effect: Those attacks do not prevent your unit from being hidden.

1 CP SHADOWMARK TALON STRATAGEM **FIGHT**

INTO DARKNESS

When: End of your opponent's Fight phase.

Target: One unengaged Adeptus Astartes Infantry unit.

Effect: Place your unit in strategic reserves.

1 CP SHADOWMARK TALON STRATAGEM **FIGHT**

LAY LOW THE TYRANTS

When: Fight phase, when a friendly Adeptus Astartes Infantry unit is selected to fight.

Target: That ADEPTUS ASTARTES INFANTRY.

Effect: Your unit's melee attacks have [Precision].